Functionality: Total of 25 points

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| P ixel |  |  |
|  | Three Constructors | 3 pts |
|  | Accessor/Mutator methods | 2 pts |
| PPMImage |  |  |
|  | Three constructors | 6 pts |
|  | writeImage | 2 pts |
|  | greyScale, flattenRed, negateRed | 6 pts |
|  | rotate90, rotate180 | 6 pts |

**Code Legibility: Total of 15 pts**

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| Proper indentation | 2 pts |
| Braces ({}) used for all block statements such as if, while, for, etc | 2 pts |
| Methods are short | 2 pts |
| Methods are easy to read | 2 pts |
| Self-documenting variable and method names | 2 pts |
| Documentation provides clear and concise explanations | 2 pts |
| Each method contains a well-defined, single task to perform. | 1 pt |
| Private and public is used properly for instance variables and methods | 2 pts |